



Basketball Rules 2018 Season

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Youth Basketball Rules

It is understood that the rules herein are in addition to the official playing rules governed by Florida High School Athletic Association Basketball (FHSAA) rules.

There will be the following leagues within the City of Sunrise Recreation Basketball Program & teams will be divided into the following age groups:

Boys Basketball Divisions

17 & Under – Has not reached 18th birthday before September 1, 2018.

14 & Under – Has not reached 15th birthday before September 1, 2018.

12 & Under – Has not reached 13th birthday before September 1, 2018.

10 & Under – Has not reached 11th birthday before September 1, 2018.

8 & Under – Has not reached 9th birthday before September 1, 2018 and must attain the age of 6 by May 31, 2018.

Girls Basketball Divisions

13 & Under – Has not reached 14th birthday before September 1, 2018.

10 & Under – Has not reached 11th birthday before September 1, 2018 and must attain the age of 6 by May 31, 2018.

<u>Teams</u>

Each recreation team shall consist of a maximum of 10 players whose names shall be registered with the Department of Leisure Services. Only a Head Coach and 1 Assistant Coach make up the official coaches roster for each game. A second assistant coach will be allowed to help at practices.

The minimum number of players to start and complete a game is (4). Should the fifth player arrive, he/she will be immediately placed into the game at the next dead ball. Teams with 5 or more players present must keep 5 players on the court at all times. All players who participate in Post-Season play must participate in 50% of regular season play. Exceptions will be made for injuries and/or sickness and must be reported to the Athletic Supervisor.

Substitution Guidelines

Coaches must play every player a minimum of one full quarter per half. No player may play in all four quarters when there are seven or more players present for both teams at a game. In the event that one or both teams have six or fewer players at any game, coaches of both teams are only required to play every player one full quarter per half. If a player arrives before the start of the second quarter, both coaches must follow substitution rules accordingly to the number of players at that time. If a player arrives after the start of the second quarter, both coaches will continue their substitution pattern as to the number of players they started the game with. Players must play the entire quarter that they play in. Coaches cannot substitute players once a quarter starts. Coaches can substitute players before an overtime period.

Note: Regardless of the number of players in attendance at a game, every player attending a game must play one quarter in each half.

Penalties For Substitution Violations In All Divisions

1st offense - Suspension from the next game 2nd offense - Suspension for the season

NOTE: IF VIOLATION IS DETERMINED TO HAVE BEEN INTENTIONAL MORE SEVERE PENALTIES MAY BE ASSESSED.

The referee is the official timekeeper. When substitutions are made, it is the coach's responsibility to notify the other coach or scorekeeper.

After substitutions have been made, and in the event of injury or ejection for disciplinary purposes to a player, a substituted player may re-enter the game to replace the injured or ejected player, provided all other eligible players have previously entered the game at that point. The opposing coach will select the replacement player. Player ejected from the game is not eligible for reentry.

Equipment

Players must wear the jerseys supplied by the Leisure Services Department. Sneakers must be worn during any practice or game. No jewelry or hair clips may be worn during a game and eyeglasses must be tied.

Penalty: Individual will not be allowed to participate in the game.

Game ball size for each division shall be as follows:

Official size basketball (29.5) - 14 and under boys, 17 and under boys

Intermediate size basketball (28.5) – 8 and under boys, 10 and under boys, 12 and under boys, 10 and under girls, and 13 and under girls

Free Throw Lines are as follows:

8 & under	10 feet
10 & under boys and girls divisions	12 feet
All other divisions	15 feet

No hard casts may be worn in games or in practices.

Playing Rules

Five fouls disqualifies a player for the remainder of the game.

The 8 & under Boys and 10 & under Boys and Girls divisions will be allowed five seconds in the key area, all other divisions three seconds.

Full court guarding will be permitted in all divisions except 8 & Under Boys and 10 & under Boys and Girls. (Full court guarding WILL be permitted in the last two minutes of the second and fourth quarters for 8 & under and 10 & under divisions.)

In all divisions, if a team is ahead by twenty points or more, teams are not allowed to full court guard.

Teams violating the full court defense rule will receive warnings for first two violations. On the third violation a technical foul will be called on the bench. Any player on the floor will shoot one foul shot and the team will take possession of the ball at mid court. All subsequent violations will continue with one foul shot and possession of the ball at mid-court.

On the seventh team foul the opposing team will shoot the one and one bonus foul shots, and on the tenth team foul the opposing team will shoot two foul shots.

Double-teaming is allowed. Triple teaming is not allowed.

Both man-to-man and zone defenses are allowed.

17U Division Only – In the last 2 minutes of the 4th quarter, if a timeout is called by the team in possession of the ball (or after a made basket by the opponent), the team has the option to inbound the ball at half court.

Fouls:

Flagrant foul: Ejection from game and suspension from next game. This shall also be noted on game sheet. Second flagrant foul per season: Suspended from league for balance of season. Intentional fouls will result in 2 foul shots plus possession of the ball, regardless of a made basket or not. Possession will be at nearest spot of where foul occurred. Two technical fouls in one game will result in a player or coach being ejected from the game. This ejection shall carry with it an automatic suspension from the following game. There will be three-point shots for the 12 & under boys, 13 & under girls, 14 & under boys, and boys 17 and under divisions, if the gymnasium hosting the game is marked with a three-point line. If there is not a three-point line, there will be no three-point shots. There will be no three-point shots in all other age divisions.

Time Length of Games

14 & under boys and 17 & under boys play four 8 minute running quarters. All other divisions play four 7 minute running quarters. In all divisions, clock will stop for the last two minutes of the fourth quarter for all dead ball situations.

There shall be only one two-minute overtime for any game with a tie score at the end of the 4th quarter. THE GAME CLOCK WILL STOP FOR ALL DEAD BALL SITUATIONS. Full court pressing will be allowed for all divisions during the overtime period. If the game is tied at the end of the overtime period, the game will remain a tie and no additional overtime periods will be played. Each team will have 3 full one-minute time outs and 2-30 second time outs per game. One additional 30 second time out will be added to the team total for the overtime period.

All games must start promptly as scheduled with the exception of the FIRST game of a weeknight, which will have a 10-minute grace period. Forfeiture occurs immediately at game time, or after the grace period for the FIRST game of a weeknight. (All weekend games do not have a grace period.)

Division Titles & Tournament Play

In all basketball divisions, every team will participate in a post-season single elimination tournament. Tournament champions will receive some type of recognition.

In the event of a tie for 1st, 2nd, or 3rd place, the following tiebreaker system will be in effect: Step 1: Head to head competition.

Step 2: Least number of points allowed in the head to head competition.

Step 3: Least number of points allowed for the entire season.

Note: Once a tie is broken, any subsequent ties will refer back to step 1 to break that tie.

Divisions with six (6) or more teams will be awarded placement trophies for 1st, 2nd, and 3rd place finishers. Divisions with five (5) or fewer teams will be awarded placement trophies for 1st and 2nd place finishers only. All other teams will be awarded participation trophies only. All teams must adhere to the basketball picture schedule. NO exceptions allowed.

In case of inclement weather, coaches (only) may contact the sports information line approximately 1 1/2 hours prior to game time - 572-BALL (572-2255).

All rules contained herein are subject to interpretation and/or change, upon the recommendation of the Basketball Committee and with the approval of the Department of Leisure Services.

BASKETBALL COMMITTEE

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Youth Athletics General Rules and Information

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U.S. DEPARTMENT OF HEALTH AND MUMAN SERVICES CENTERS FOR DISEASE CONTROL AND PREVENTION





A Fact Sheet for COACHES

To download the coaches fact sheet in Spanish, please visit www.cdc.gov/ConcussionInYouthSports Para descargar la hoja informativa para los entrenadores en español, por favor visite: www.cdc.gov/ConcussionInYouthSports

THE FACTS

- A concussion is a brain injury.
- · All concussions are serious.
- Concussions can occur without loss of consciousness.
- · Concussions can occur in any sport.
- Recognition and proper management of concussions when they first occur can help prevent further injury or even death.

WHAT IS A CONCUSSION?

A concussion is an injury that changes how the cells in the brain normally work. A concussion is caused by a blow to the head or body that causes the brain to move rapidly inside the skull. Even a "ding," "getting your bell rung," or what seems to be a mild bump or blow to the head can be serious. Concussions can also result from a fall or from players colliding with each other or with obstacles, such as a goalpost.

The potential for concussions is greatest in athletic environments where collisions are common.¹ Concussions can occur, however, in **any** organized or unorganized sport or recreational activity. As many as 3.8 million sports- and recreation-related concussions occur in the United States each year.²

RECOGNIZING A POSSIBLE CONCUSSION

To help recognize a concussion, you should watch for the following two things among your athletes:

 A forceful blow to the head or body that results in rapid movement of the head.

-and-

 Any change in the athlete's behavior, thinking, or physical functioning. (See the signs and symptoms of concussion listed on the next page.)

ACTION PLAN

WHAT SHOULD A COACH DO WHEN A CONCUSSION IS SUSPECTED?

- **1. Remove the athlete from play.** Look for the signs and symptoms of a concussion if your athlete has experienced a bump or blow to the head. Athletes who experience signs or symptoms of concussion should not be allowed to return to play. When in doubt, keep the athlete out of play.
- 2. Ensure that the athlete is evaluated right away by an appropriate health care professional. Do not try to judge the severity of the injury yourself. Health care professionals have a number of methods that they can use to assess the severity of concussions. As a coach, recording the

following information can help health care professionals in assessing the athlete after the injury:

- Cause of the injury and force of the hit or blow to the head
- Any loss of consciousness (passed out/ knocked out) and if so, for how long
- Any memory loss immediately following the injury
- Any seizures immediately following the injury
- Number of previous concussions (if any)

- 3. Inform the athlete's parents or guardians about the possible concussion and give them the fact sheet on concussion. Make sure they know that the athlete should be seen by a health care professional experienced in evaluating for concussion.
- 4. Allow the athlete to return to play only with permission from a health care professional with experience in evaluating for concussion. A repeat concussion that occurs before the brain recovers from the first can slow recovery or increase the likelihood of having long-term problems. Prevent common long-term problems and the rare second impact syndrome by delaying the athlete's return to the activity until the player receives appropriate medical evaluation and approval for return to play.

REFERENCES

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- 4. Institute of Medicine (US). Is soccer bad for children's heads? Summary of the IOM Workshop on Neuropsychological Consequences of Head Impact in Youth Soccer. Washington (DC): National Academy Press; 2002.
- Centers for Disease Control and Prevention (CDC). Sports-related recurrent brain injuries-United States. Morbidity and Mortality Weekly Report 1997; 46(10):224-227. Available at: www.cdc.gov/mmwr/preview/mmwrhtml/00046702.htm.

If you think your athlete has sustained a concussion... take him/her out of play, and seek the advice of a health care professional experienced in evaluating for concussion.

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MISSION STATEMENT

The general purpose of the City of Sunrise Youth Athletic program is to provide a well-supervised program that teaches good sportsmanship, and promotes physical fitness and mental well being to the youth of our community, to encourage the interest of youth in athletics and teach the fundamentals of the games.

NYSCA COACHES CODE OF ETHICS

I will place the emotional and physical well being of my players ahead of any personal desire to win.

I will remember to treat each player as an individual, remembering the large spread of emotional and physical development for the same age group.

I will do my very best to provide a safe playing situation for my players.

I will do my best to organize practices that are fun and challenging for my players.

I will lead, by example, in demonstrating fair play and sportsmanship to all players.

I will provide a sports environment for my team that is free of drugs and alcohol, and I will refrain from their use at all youth sporting events.

I will insure that I am knowledgeable in the rules of each sport that I coach, and that I will teach rules to my players.

I will use those coaching techniques appropriate for each of the skills that I teach.

I will remember that I am a youth coach, and that the game is for children and not adults.

LEAGUE ORGANIZATION

Dates of birth of participants shall be certified by birth certificates (Not complimentary hospital certificates), passport, or alien registration card.

All participants must be registered with the City of Sunrise Department of Leisure Services before participating in the sport.

Late registrations will be assigned to a waiting list and placed on a team when possible by the Athletic Supervisor.

Participants requesting to play in a higher division must submit a letter requesting to be moved. **Requests are not automatically granted.** If a request is not submitted prior to ratings the participant will be drafted

into the appropriate age division. Players must also attend ratings in the age division they wish to play in for approval by Leisure Services staff.

Participants will not be allowed to play in a lower division.

LEAGUE ADMINISTRATION

The Department of Leisure Services will administer the City of Sunrise Youth Athletic Programs.

Athletic Supervisor:

Will act as overall coordinator for the program.

Responsible to assist the Department of Leisure Services in implementing all rules and regulations.

Recommends the selection of coaches and the Athletic Committee.

Athletic Committee Duties:

Make recommendations for rule modifications, procedures and guidelines regarding a specific sport league.

Make recommendations toward the general improvement of the sports program.

Will serve as a sounding board to the Athletic Supervisor on issues brought to the committee for consideration.

Make staff aware of existing problems relative to the sports program.

Interpret program goals, decisions and changes to the public.

Conduct official protest hearing and serve as a forum for fielding complaints and or suggestions for the program.

Serve in various volunteer capacities as appointed by the department and is convenient to and agreed upon by the committee members.

Coaches Duties:

Will undergo a criminal background check as well as a CPR/AED certification and ensure that assistant coaches have completed and submitted the necessary paperwork. City will recognize one head coach and two assistant coaches (three assistants allowed for baseball/softball) on the coaching roster by providing for them each a coaches shirt. Only two coaches (three for baseball/softball) may be on the coaches side of the playing area during games.

Will be of good moral character and able to deal with children, assistant coaches, parents, game officials, city officials, and league administrators in a positive manner.

Responsible for the selection of his/her team.

Responsible for the return of all equipment issued to him/her. Failure to return issued equipment may result in disciplinary action as deemed appropriate by the Department of Leisure Services.

Responsible for the team's actions, including parents and fans, and to represent the team in communications with the official and opposing team.

Responsible to appoint a representative to replace him/her if he/she is unable to be present.

Responsible to ensure that there shall be no more than three (3) mandatory practices per week before the season and no more than one (1) practice per week during the season.

Responsible to keep himself/herself, his/her coaches and team in the appropriate areas throughout the game.

Coaches will always maintain a positive atmosphere at all team functions.

A coach may take disciplinary action against a player but must report such action to the Athletic Supervisor prior to game. All such disciplinary action shall be reviewed by the Athletic Supervisor.

Note: Any coach found abusing this rule shall be subject to the following: 1st offense: Two (2) game suspension; 2nd offense: Season expulsion.

A coach's tone of voice shall be informative, not harassing.

There shall be no mechanical devices used to amplify a coach's voice.

Air horns are not allowed at games/practices.

All youth athletic volunteers that have cleared their criminal background checks are required to wear a photo identification badge when working with the children enrolled in a City of Sunrise youth athletic program. Volunteers not displaying the identification badge will not be permitted to remain on the field/court with the children. City staff will be strictly enforcing this rule. Head coaches are asked to assist in this process by informing volunteers of the procedures necessary to work with children in youth athletic programs.

Head coaches who are unable to attend a particular game must inform assistant coaches to take over the team for that game. If either the head coach or assistant coach cannot attend, it is the responsibility of the head coach to contact Leisure Services. If a team does not receive any adult supervision including, but not limited to: an approved youth volunteer coach from another team, division, or sport, the game will result in a forfeit. No game will be rescheduled due to coaches being absent.

SELECTION OF PLAYERS

Ratings:

Players will be rated in respective divisions by a minimum of 3 persons with knowledge of the sport. If additional persons are needed the Athletic Supervisor shall appoint them. Ratings will be an individual effort and rater's cannot discuss ratings with each other or players.

Players will be rated on a scale of 1 through 5 (one being excellent). This will be based on their ability to perform. The highest and lowest score will be eliminated and the remainder will be averaged and that rating will be assigned to the player. Every attempt will be made to make teams equal.

Known Non-Rated Players - These players will be assigned a rating by a city representative.

Player Eligibility:

Only players of eligible age, whose eligibility is determined by the Leisure Services Department, shall have active participation in the program.

Birth certificates, hospital certificates, or other legal documents, which must be presented to a league official at the time of registration, shall certify date of birth of new players, or registrations will not be accepted. Photostat copies of any of these certificates are acceptable. Notarized statements of birth dates are not acceptable.

Instructional Division Draft Policy:

Pre-Draft

All special requests must be made in writing. Special requests will be reviewed, and when feasible, placement will be made based upon availability.

<u>Post-Draft</u>

All special requests must be made in writing. If a player requests to change teams for any reason, Leisure Services will honor this request if:

- A) Trades Approval must be received from all coaches and parents involved.
- B) Additions Approval must be received from the head coach of the team adding a player. In addition, the subtraction of this player from their original team must not take that team below the total number of players needed to play a game

DRAFT

Coaches will draw numbers prior to the draft. Numbers drawn will determine seating order. Every effort possible should be made to keep teams as evenly balanced as possible.

Draft cards will be placed face down on a table with the rating numbers and age displayed. The player's names will be on the bottom of the card. The coach currently drafting will select a player card and place the player on the team he/she is drafting. Coaches with frozen players will receive their freeze in the round in which they were rated. Frozen players who did not attend ratings will receive a rating of 1 going into the draft. Order of draft will reverse after each round. This process will continue until all rated players have been drafted to a team.

Coaches will receive one trade. This will take place after the teams have been selected. Parent requests will be reviewed and honored appropriately.

If a player is drafted to a team (Team A) that does not have a coach present at the draft, they may still be traded to another team (Team B) if:

- A request form has been received by Leisure Services prior to the draft requesting the child plays for the coach of Team B.
- The player has received a rating prior to drafts.
- Team B has not used their one allowed trade.

Leisure Services staff will place all of Team B's draft cards facedown that have the same rating as the requested player (Exception: Frozen players may not be traded). Staff will blindly select one of the draft cards and confirm the trade. If Team B does not have any players with the same rating, they must use all of their cards with the next highest available rating.

Any trade requests that are made following the draft will be at the discretion of the Leisure Services Department and will be treated on a case by case basis.

Any authorized trades must be agreeable to all head coaches on the teams involved.

Siblings will automatically be assigned to the same team if ability and league age allows. The team involved will forego the draft round in which these children were rated.

Players shall never be told their rating or the round in which they were drafted.

Frozen Players:

Coaches can only freeze their own children. Coaches with no children, in the division they are coaching, may freeze one participant. Authorization from the parent must be received prior to the draft.

If more than one child is in the same playing division, all of the children will be placed on the team and counted as one freeze. All coaches and assistant coaches must complete the background check prior to the draft in order for a freeze to be accommodated. Frozen players must attend ratings or they will receive a rating of 1 going into the draft.

Non-Rated Players:

Coaches will have the opportunity to rate any players, in which they have knowledge of the participant's skill level. Player will be assigned a rating based on the average.

Any unknown players with no rating will be randomly placed on teams, through a blind drawing. Cards will be placed face down on the table, with a player's age showing. These players will be separated by age, starting from the youngest and moving through the oldest. These players cannot be traded.

LATE SIGN UPS

Late sign-ups will be placed on the waiting list based on date and time of sign-up.

Late sign-ups will be placed on teams according to draft order.

PRACTICE

Practice facilities shall be shared equally by teams engaging in practice simultaneously.

Practice schedules for teams will be set by the Leisure Services Department and shall be strictly adhered to. There will be no practices or games on Sunday mornings before 12 p.m.

There shall be no more than three mandatory practices per week before the season and no more than one mandatory practice per week during the season.

GAMES

Games will be played at designated times. Failure to start a game at referees' command may result in a forfeit by one or both teams. The first game(s) of a week night will have a 10 minute grace period. This grace period will not be deducted off game time. All ensuing games will not have any grace period. Weekend games will not have any grace period. "Game time is forfeit time."

The head coach is the official team representative.

The head coach and his/her staff are responsible for the conduct of his/her spectators or team supporters, and players. Officials may penalize (or even forfeit) a team for undesirable behavior of its

spectators or team supporters, and players as determined by the game officials. Spectators or team supporters are not allowed to bring air horns at games/practices.

The team bench will be the first row of bleachers. Only team member's wearing a City of Sunrise issued jersey and the City of Sunrise "recognized" coach for the current game in progress are permitted on the bench. NO CHILDREN are permitted on the bench without staff approval.

The home team (team listed first on schedule) will supply the game sheet with complete information for his/her team to the opposing coach prior to the start of the game. The visiting coach must complete his information and turn it in to the city representative on site. The home team is responsible for supplying a parent to do the game book. The game will not start until a parent is present to do the game book.

Both coaches and referees must sign the game sheet upon completion of the game. The game sheet is the City's official record of the game. Coaches are advised to review and verify that all information is correct before signing.

OFFICIALS

Referees/Umpires shall have complete authority over the game, players, coaches and spectators. They may expel any player, coach or spectator for indecent language, unsportsmanlike conduct, or any infraction of rules. Refusal of expelled player, coach or spectator to leave the "playing area" within 2 minutes will constitute a forfeit.

NOTE: League administrators WILL NOT interpret any rule from the time a game begins, until the time it ends. They may however, enforce any and all rules regarding conduct of players, coaches, parents as contained herein.

Referees/Umpires will wear distinctive uniforms and will be equipped with a rule book.

Referees/Umpires will be responsible for inspecting playing areas for any irregularities and/or hazards prior to game.

Referees/Umpires will check player's equipment and uniforms to determine if they are acceptable.

Referees/Umpires per sport:

Soccer:	Instructional – 1	All other divisions – 3	
Basketball	8 / 10 & Under – 2	All other divisions – 2	
Flag Football	Instructional – 1	All other divisions – 2	
Baseball	Instructional – 0	Tee Ball/Coach Pitch – 1	All other divisions – 2
Softball	Pee Wee – 1	Midget – 1	All other divisions - 2
*Comoo mou	start with one official if h	oth according are in agreement	

Games may start with one official if both coaches are in agreement.

Referees will ensure non-authorized persons do not enter the field of play. They may stop, suspend, or terminate the match because of outside interference of any kind.

No coach may address an official concerning a call except during half or games end.

Referees are instructed to discuss matters in question ONLY with the Head Coach, NOT an assistant.

Coaches shall not demand the removal or the scheduling of a particular referee/official.

RESCHEDULING POLICY

All games will be played as per schedule. Games will only be rescheduled under the following conditions:

In case of inclement weather, the decision to play scheduled games will be determined by the Leisure Services Department prior to the game; or the referee at game time, or thereafter.

Unsafe field conditions as determined by the Department of Leisure Services.

School educational functions that will affect a team's roster, only if the team falls below the minimum number of players needed to start a game.

Religious functions may constitute reason for re-scheduling games, only if attendance at these type of functions effects a team's ability to start a game with the required number of players.

If the above situation should occur, coaches must notify Athletic Supervisor in writing of re-scheduling request. The request must be made at least 72 hours in advance to the Athletic Supervisor. This 72 hours does not include weekends, holidays or other non-business hours. Time of notification should be no later than 5:00 p.m. on regular business day.

Once a game has been approved for re-scheduling, the Athletic Supervisor along with the coaches involved will set the rescheduled date, time, and location. A coach has 24 hours to verify with parents. This process can only be repeated once if a school or religious function still occurs. The game must be played within 72 hours of the second request for reschedule. This policy is exclusive of games that have been cancelled due to inclement weather or any other rescheduled games by the department of Leisure Services.

PROTESTS

Coaches contemplating a protest on violations of playing rules must notify the referees immediately of their desire, and **before the next play**. Time and conditions of protest shall be noted on the game sheet by the referees and City staff at this time. All protests received on playing rules after the time specified above will not be considered. **Judgement calls are not subject to protest**.

All protests on violations of playing rules of officially scheduled games must be made in writing in addition to being noted on the game sheet and filed with Leisure Services within 24 hours of the scheduled starting time of the subject game. The rule and section under protest must be clearly denoted and specified in the protest in addition to being added on the game sheet.

A protest fee of twenty-five dollars (\$25.00) must accompany each protest. In the event the protest is upheld, said fee will be refunded. In the event the protest is overruled or declared not valid by the Department of Leisure Services or Athletic Committee; the Leisure Services Department will retain said fee.

All protests will be reviewed by the Athletic Supervisor to determine whether it is a valid protest and if it should be brought before the Athletic Committee.

If a hearing is granted the Athletic Supervisor must notify both involved teams of the time and place of hearing.

NOTE: Whenever a matter of protest arises during the progress of any game, the Coach, or appointed team representative of the protesting team will notify the referees and coach of the opposing team immediately that the game is being continued under protest. This will enable all interested parties to take notice of the conditions, which aid in the proper determination of the issue.

Coaches of both teams involved, Officials, or their designated representatives will be invited to the hearing.

All protests must be noted on the game sheet before the referee signs it.

Protests are subject to immediate decisions if an appropriate city representative is present to rule on the situation.

DISCIPLINARY RULINGS

Players, volunteers, coaches, and/or spectators guilty of using profanity, either by word or sign, against players, coaches, spectators, referees, City Officials or any other person just before or during a game shall be suspended for the current game. If found guilty of such infraction following a game then the suspension will be the next game. Coaches, volunteers and/or spectators guilty of such infraction shall be ejected from the current game plus the next game. If found guilty of such infraction following a game then the suspension will be the next game. If found guilty of such infraction following a game then the suspension will be the next game. If found guilty of such infraction following a game then the suspension will be the next two games. It shall be noted on the game sheet and notification given to the Leisure Services Department.

Players, volunteers, coaches, and/or spectators guilty of making a verbal threat or making threatening gestures against other players, coaches, volunteers, spectators, referees, city officials, or any other person shall be ejected and receive a minimum of a two game suspension.

Players guilty of pushing, striking or any other physical contact against any other participant, volunteer, spectator, referee, city officials, or any other person may receive a minimum 3 game suspension to a maximum of lifetime suspension.

Coaches, volunteers and/or spectators guilty of pushing, striking or any other physical contact against any other participant, volunteer, spectator, referee, city officials, or any other person may receive a minimum of one (1) year suspension to a maximum of lifetime suspension.

Players, volunteers, coaches and/or spectators ejected from a game that approach the game referees at any time after their ejection or go onto the court may face additional game suspensions and/or be suspended for the remainder of the season.

Volunteers or coaches who are found to have intentionally violated the terms and/or the spirit of these rules shall be subject to discipline upon recommendation of the Athletic Committee, with the final approval of the Department of Leisure Services. If suspension is not appropriate, the offender may be placed on probation under conditions specified by the Athletic Committee/ Department of Leisure Services.

All conditions surrounding any disciplinary case must be placed in writing and placed in the Leisure Services office files.

All appeals will be reviewed by the Leisure Services Department to determine if it should be brought before the Athletic Committee.

NOTE: An ejected participant, volunteer, coach, or spectator must leave the playing area within 2 minutes. They may not sit in the stands and may not be recalled. Any disciplinary action taken will carry over the eligibility of an individual to coach or otherwise participate in all programs/sports administered by the Department of Leisure Services.

LEAGUE STANDINGS/TOURNAMENT

In all divisions, at the end of regular season play, trophies will be awarded for first, second, and third place only if the division has six or more teams. Trophies will be awarded for first and second place in divisions that have five or fewer teams. All other teams will be awarded participation trophies only. All teams will participate in a single elimination tournament at the end of regular season play. The tournament champions will receive recognition awards.

At season's end, should two or more teams be tied for first, second, or third place; the following tiebreaker system will be in effect:

Step 1: Head to head competition.

Step 2: Least number of points yielded in the head to head competition

Step 3: Least number of points yielded for the entire season.

NOTE: If there is a tie between 3 or more teams, the tiebreaker will be broken by the below steps: Step 1: Least number of points yielded for the entire season. *If there is still a tie between 2 teams, refer back to the original tiebreaker system for 2 teams. EXCEPTION: Soccer standings will be based on a point system. (3 points for a win and 1 point for a tie)

INSURANCE

As part of your registration, the City of Sunrise provides a secondary medical insurance plan for all youth sports participants. In the event of injury, participant's parent or guardian should notify their coach first, in order to fill out the proper paperwork. If the coach is not available, please contact the Leisure Services Office. If medical attention is needed, all participants must first file with their primary insurance carrier. This plan is secondary in nature only.

GENERAL

Coaches will observe and enforce lightning prediction system policies at all times.

Coaches will be approved by the Department of Leisure Services.

The Department of Leisure Services will hold the waiting list confidential.

All parents are not guaranteed a request for a manager or coach when signing up their child.

Names may not be printed on the back of player's shirts.

Prior to the start of the season, all coaches and head referees must meet in a general meeting of questions and answers pertaining to the overall program.

Persons under the influence of alcohol/drugs, or the use of alcohol/drugs in any form, by players or adults, are not permitted during games or practices.

Two coaches (three for baseball/softball) are allowed to occupy the coaching area during a game.

All coaches must wear their ID badge at all times during practices and games. Although not mandatory, it is suggested that coaches wear City provided coaches shirts.

Chatter is strictly prohibited by parents, coaches, or other players who attempt to distract opposing players in any way.

No heckling of any player, coach, referee, shall be permitted in any division.

Spectator/Sideline Coaching is prohibited. Sideline Coaching is defined as; spectators attempting to influence and gain an advantage in a game through instruction, positioning or alerting players to situations they would not otherwise be aware of. This is a disruption of the game and may cause an unfair advantage. If necessary, the game may be stopped, which may result in ejection or even forfeiture of the game, at the Official's discretion.

There will be no parent vs. players or coaches vs. coaches games played without the prior approval of the Athletic Supervisor.

All teams must adhere to the picture schedule. NO exceptions allowed.

All rules contained herein are subject to interpretation and/or change, upon the recommendation of the appropriate Committee and with the approval of the Department of Leisure Services.

CONTACT INFORMATION

In case of inclement weather, coaches may contact the sports information hotline approximately 1 1/2 hours prior to game time: 954-572-BALL (954-572-2255).

Athletic Program Alerts: To receive text and/or e-mail messages regarding field closures and game/practice cancellations opt in at: http://www.simplifiedalerts.com/optin.asp?id=230.

Leisure Services: Phone: 954-747-4600 Fax: 954-572-2476

Deputy Director: Kevin Pickard Phone: 954-747-4655 E-mail: KPickard@sunrisefl.gov

Recreation Supervisor: Sean London Phone: 954-747-4670 E-mail: SLondon@sunrisefl.gov

Recreation Leaders: Peter Wolz Phone: 954-747-4600